

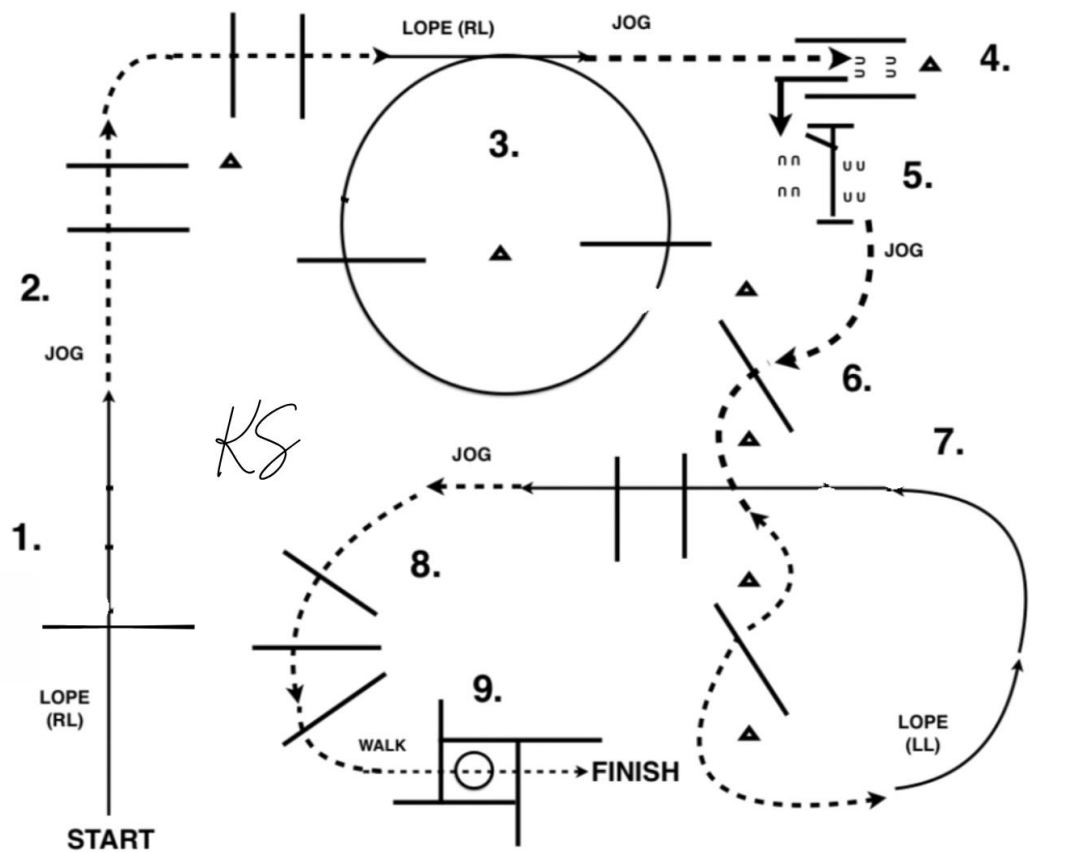
Pattern Book



2026

Pawhuska, OK

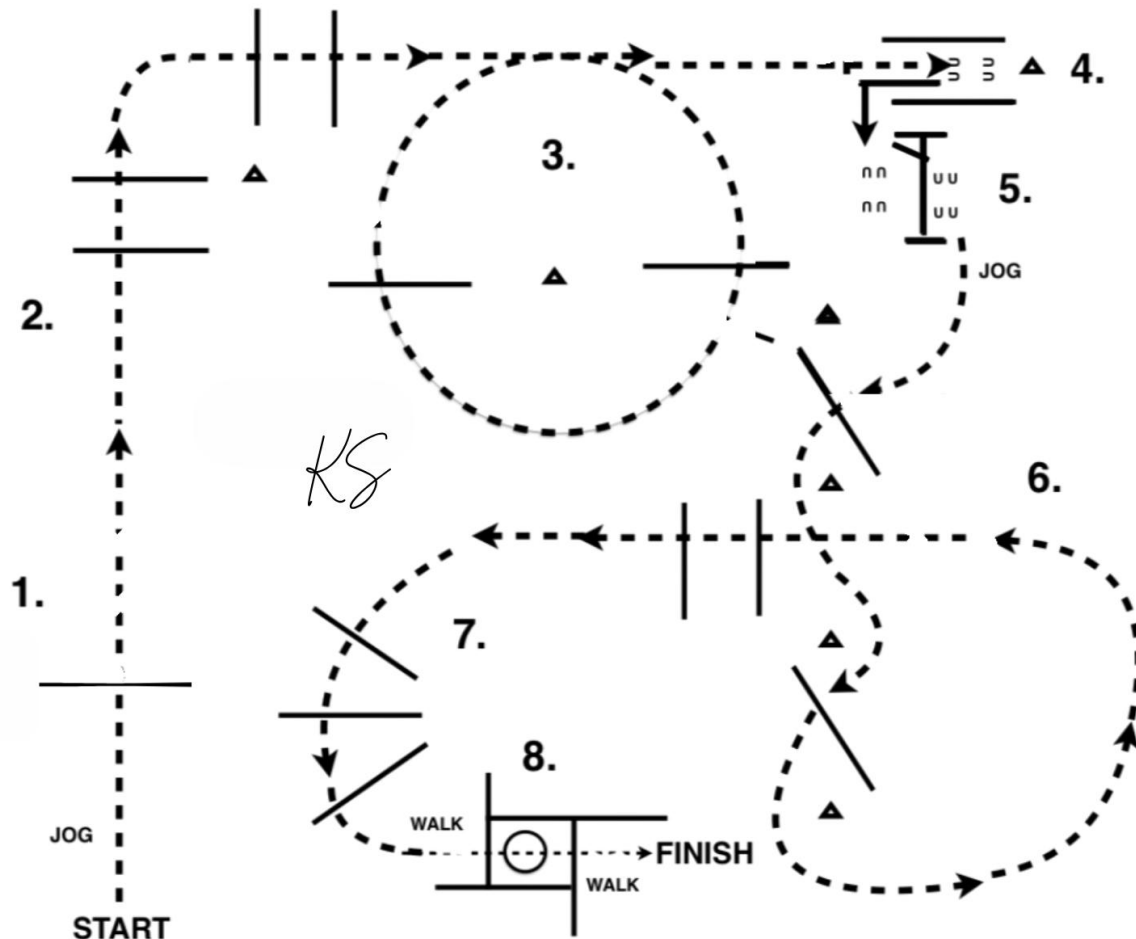
Open, Amateur, Youth Trail



1. LOPE OVER POLE (RL)
2. BREAK TO THE JOG, JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. BREAK TO THE JOG, JOG INTO CHUTE, BACK AROUND CORNER UP TO GATE.
5. GATE: RH OPEN, RIDE THRU, CLOSE.

6. JOG OVER POLES, JOG THRU SERPENTINE.
7. LOPE OVER POLES (LL)
8. BREAK TO THE JOG, JOG OVER POLES.
9. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.

All Walk/Trot Trail

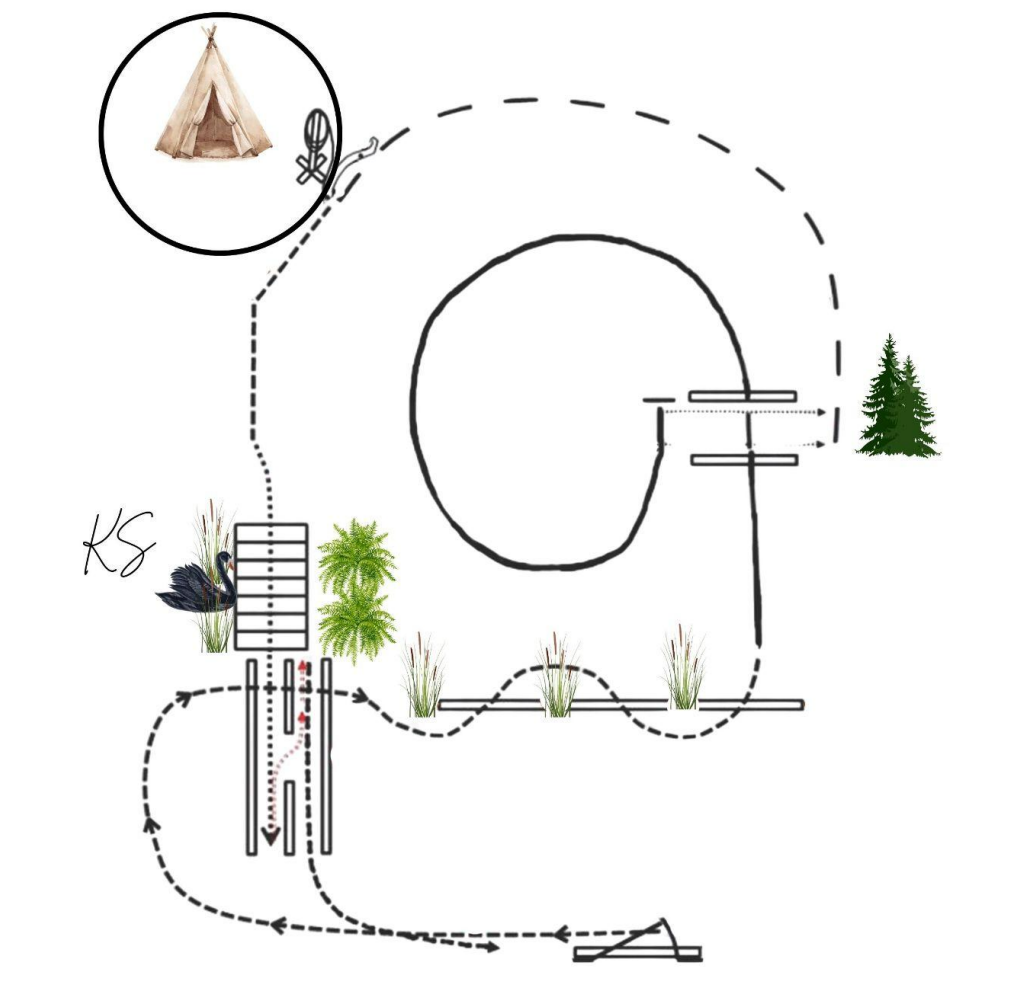


1. JOG OVER POLES
2. JOG OVER POLES.
3. JOG OVER POLES
4. JOG INTO CHUTE,
BACK AROUND CORNER Work Gate
5. JOG OVER POLES,
JOG THRU SERPENTINE.

6. JOG OVER POLES
7. JOG OVER POLES
8. STOP OR BREAK TO THE WALK,
WALK INTO BOX, EXECUTE A 360
TURN EITHER WAY, WALK OUT BOX.

Open, Amateur , Youth Ranch Trail

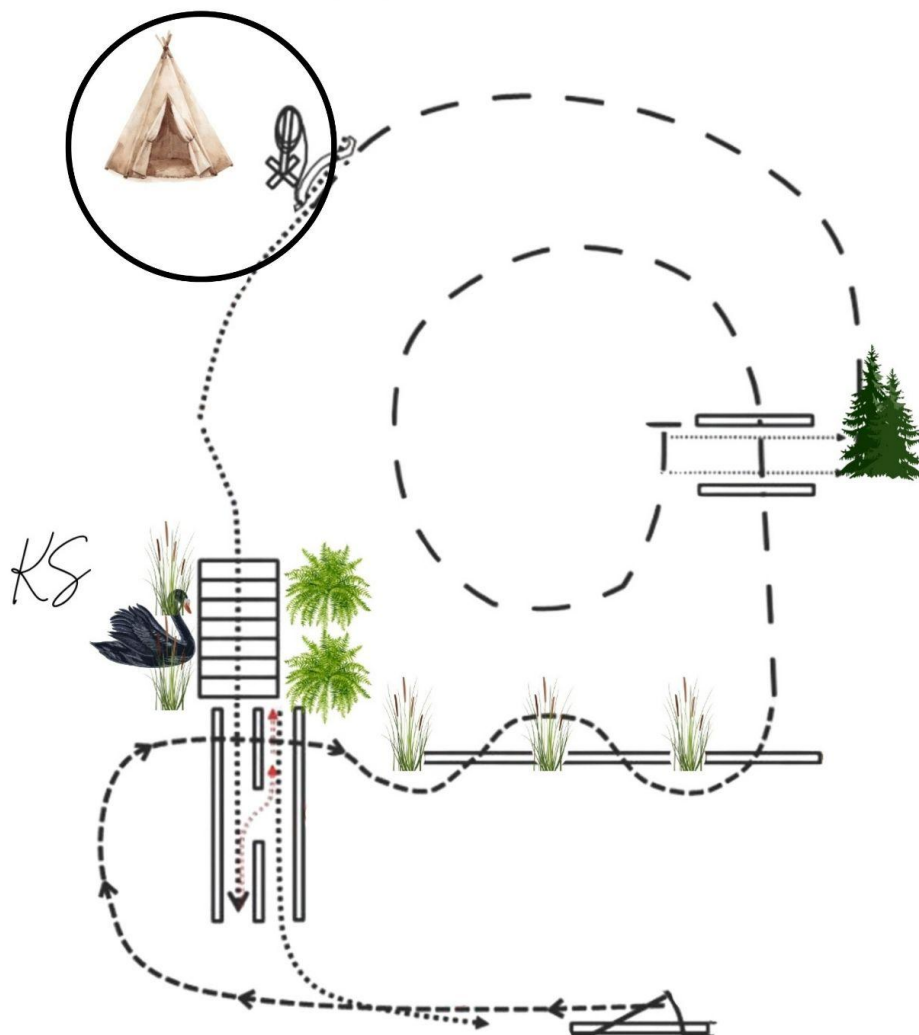
Youth do not drag. Juts trot around teepee.



1. Left Push Gate.
2. Trot, trot over logs.
3. Trot Serpentine over logs.
4. Lope Left Lead over logs as shown & stop.
5. Sidepass Right, in between logs.
6. Extended Trot to drag. Drag Log around Teepee. w or t
7. Trot to bridge.
8. Walk over Bridge & into chute.
9. Back Through logs and walk out of chute and exit arena.

Amateur , Youth Ranch Trail Walk/Trot

Youth do not drag log. Just trot around Teepee.

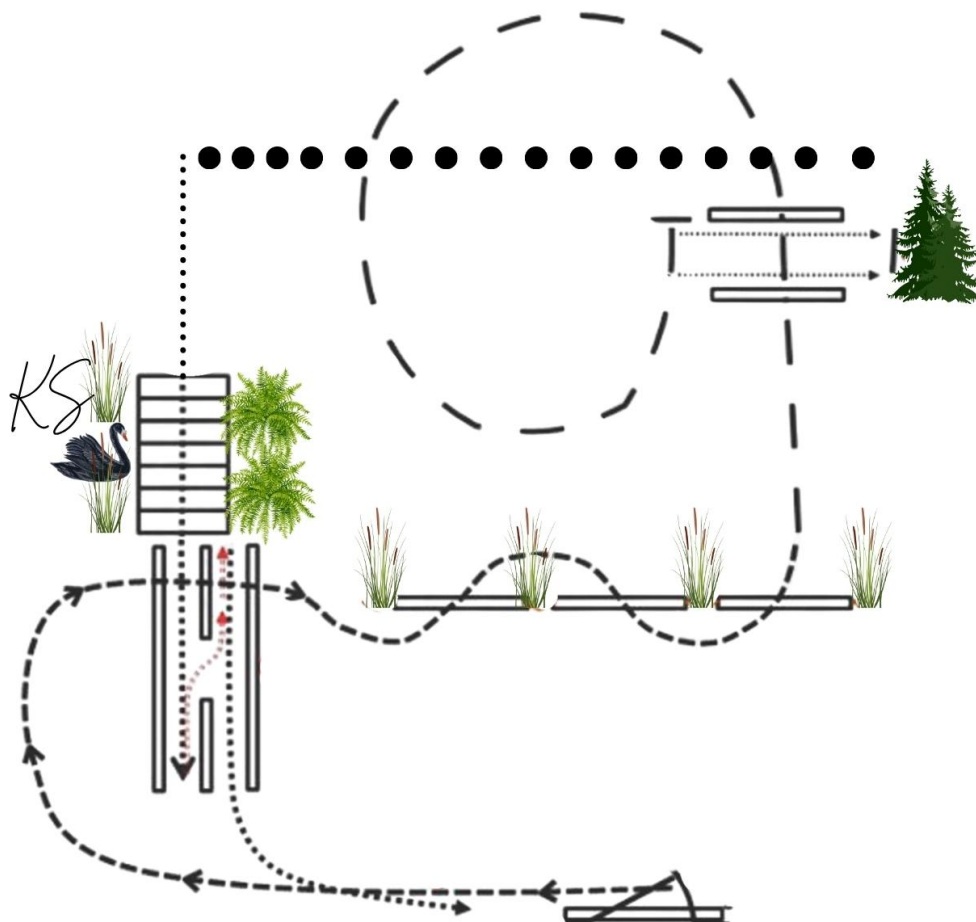


1. Left Push Gate.
2. Trot, trot over logs.
3. Trot Serpentine over logs.
4. Extended Trot over logs as shown & stop.
5. Sidepass Right, in between logs.
6. Extended Trot to drag. Drag Log around Teepee w or t..
7. Walk
8. Walk over Bridge & into chute.
9. Back Through logs and walk out of chute and exit arena.

All In Hand Trail

Lead Line & Walk- Whoa will walk pattern.

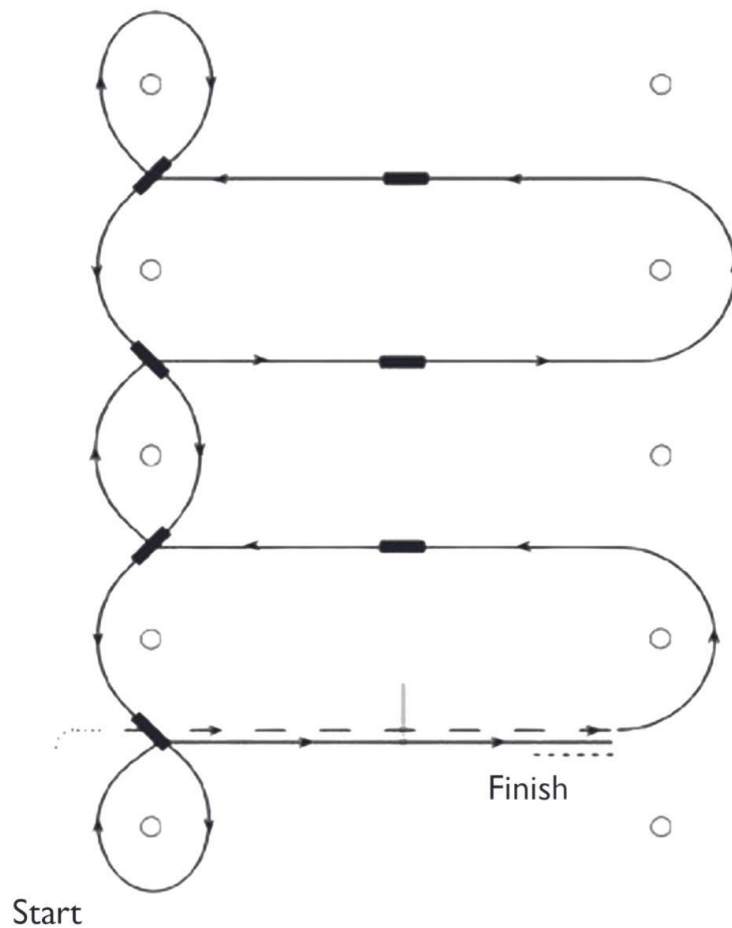
Handlers will open gate.



1. Left Push Gate.
2. Trot, trot over logs.
3. Trot Serpentine over logs.
4. Trot over logs , circle left then stop.
5. Sidepass Right, in between logs.

6. Walk around log left.
7. Extended walk, then left.
8. Walk over Bridge & into chute.
9. Back Through logs and walk out of chute and exit arena.

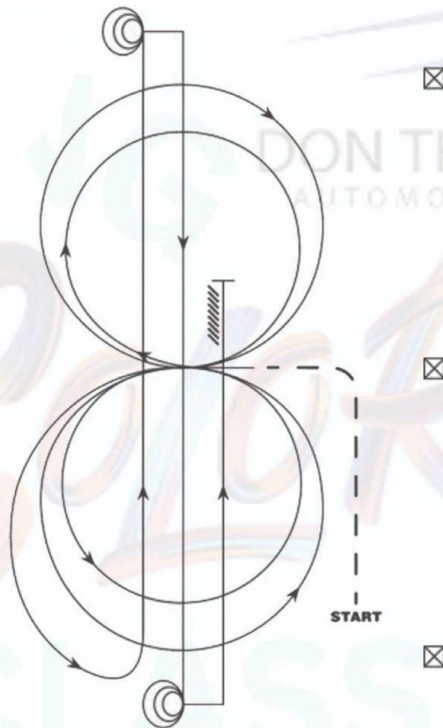
Western Riding



Instructions

- | WESTERN RIDING PATTERN #2 | |
|--|----------------------------------|
| 1. Walk, transition to jog, jog over log | 6. Circle and first line change |
| 2. Transition to left lead lope | 7. Second line change |
| 3. First crossing change | 8. Third line change |
| 4. Second crossing change | 9. Fourth line change and circle |
| 5. Third crossing change | 10. Lope over log |
| | 11. Lope, stop and back |

Ranch Reining



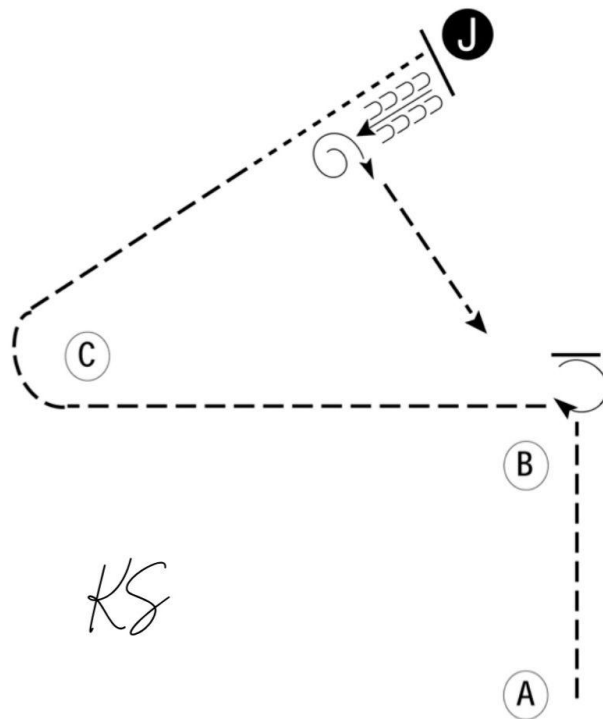
RANCH REINING #6

Trot to center of arena and stop or walk before departure.
Start pattern facing toward judge.

1. Beginning on left lead, complete two circles to the left - the first one large and fast, the second one small and slow. Change leads at center of arena.
2. Complete two circles to the right - the first one large and fast, the second one small and slow. Change leads at center of arena.
3. Begin a circle to the left, but do not close this circle. Continuing around the end of arena, run up the center, past end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run down to other end of arena, past the end marker, and do a sliding stop.
6. Complete 3 1/2 spins to the right.
7. Run past the center marker and do a sliding stop. Back at least 10 feet. Hesitate to show completion pattern

All Showmanship

Walk / Walk Exhibitors will Walk Only



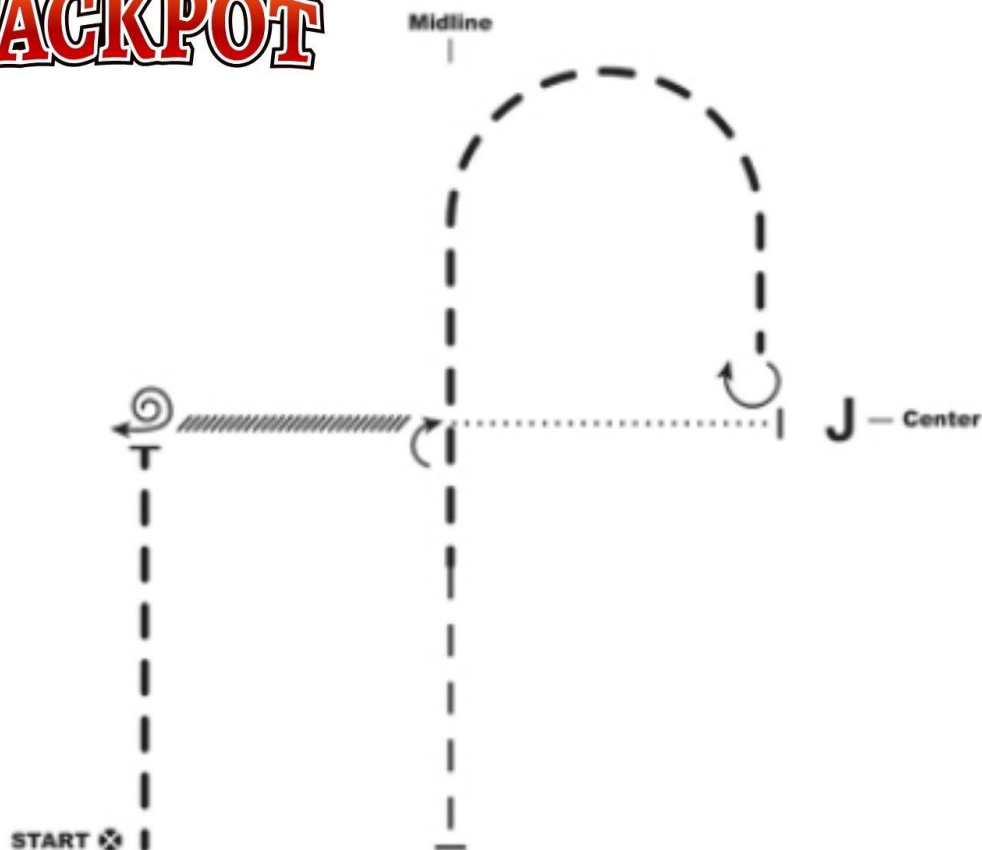
Be ready at A.

1. Trot from A past B.
2. Stop and perform 270 degree turn.
3. Trot around C. Break to a walk half way to the Judge.
4. Walk to Judge, stop and set up for inspection.
5. When dismissed back one horse length.
6. Perform a 450 degree turn and trot to the line-up or follow the instructions of your ring steward.

Walk	-----
Trot	-----
Back	← ↖ ↖ ↖
Marker	(B)
Judge	(J)

SHOWMANSHIP

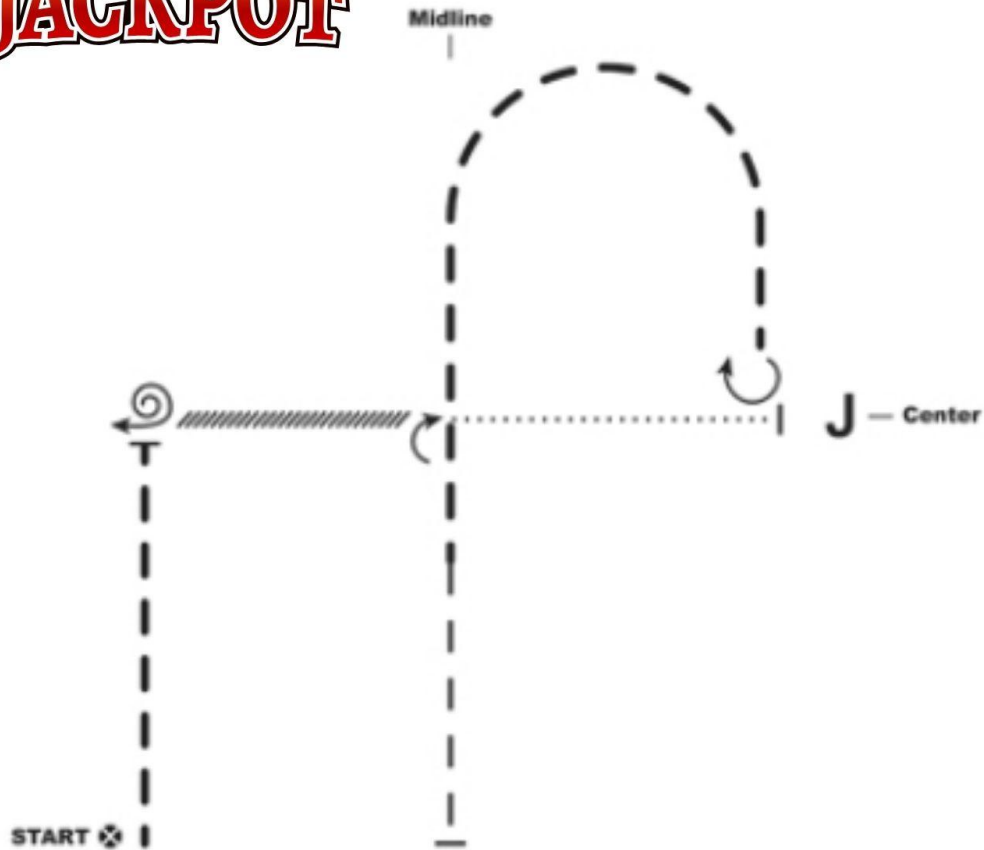
JACKPOT



1. Extended trot, stop with horses hip even with judge.
2. up briefly, do not change sides.
3. 630 (1 3/4) turn.
4. Back approximately 1 1/2 horse lengths in line with judge.
5. Turn 180 (1/2 turn) . Walk to Judge, stop.
6. Set up.
7. Inspection.
8. When excused, 270 degree (3/4) turn.
9. Extended trot 1/2 circle and continue past center.
10. Slow to trot. Pattern complet when even with cone.

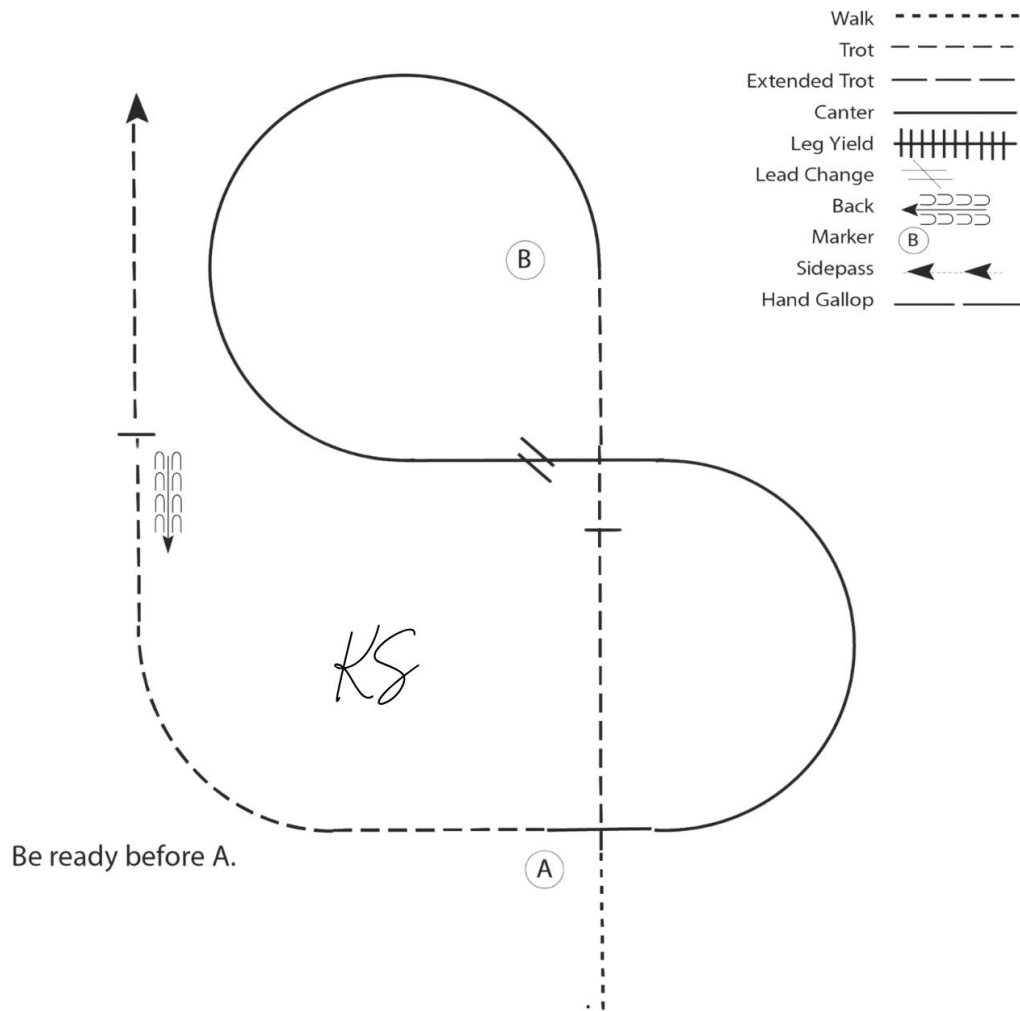
Walk -Trot SHOWMANSHIP

JACKPOT



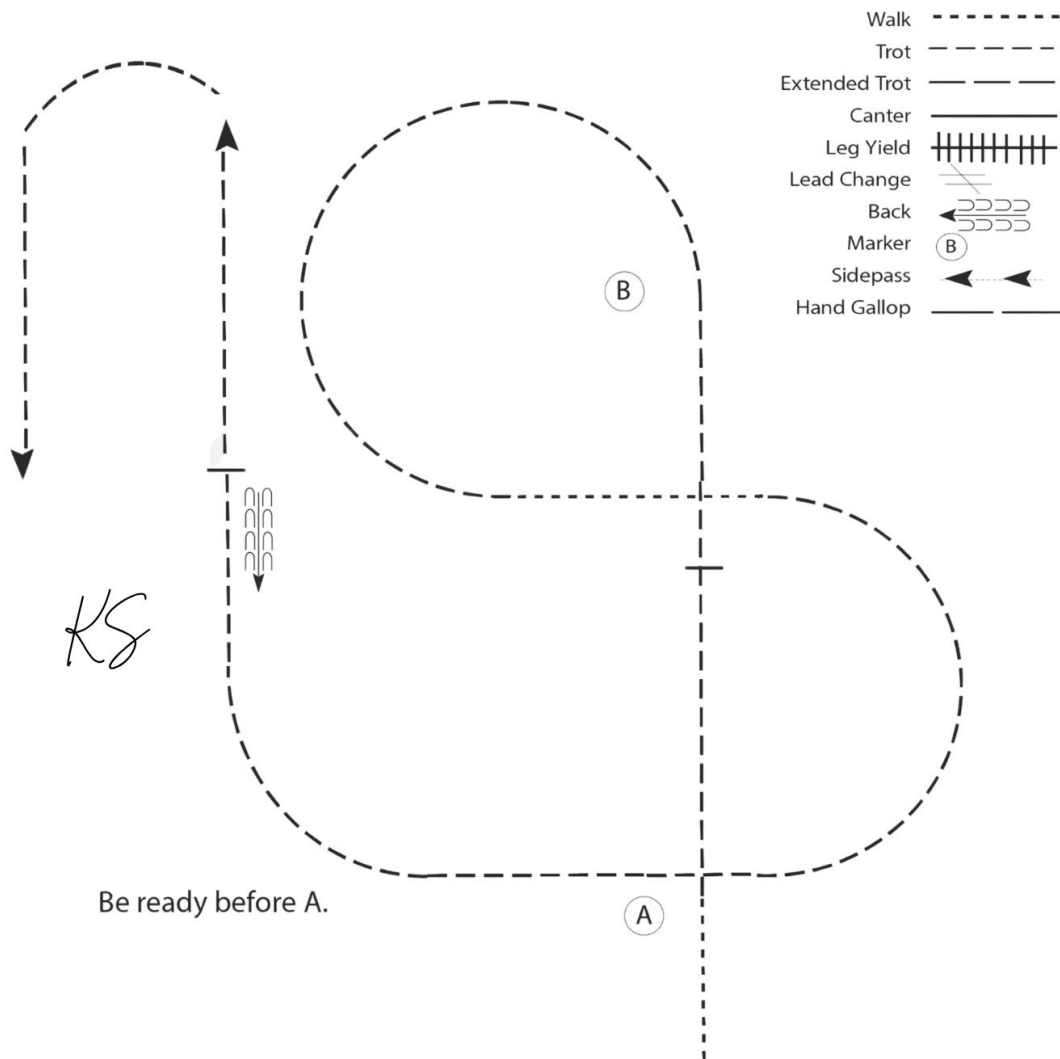
1. Extended trot, stop with horses hip even with judge.
2. Set up briefly, do not change sides.
3. 270 (3/4) turn.
4. Back approximately 1 ½ horse lengths in line with judge.
5. Turn 180 (1/2 turn) . Walk to Judge, stop.
6. Set up.
7. Inspection.
8. When excused, 270 degree (3/4) turn.
9. Extended trot ½ circle and continue past center.
10. Slow to trot. Pattern complet when even with cone.

Amateur & Youth Equitation



1. Walk to A. Left diagonal trot halfway to B
 2. Halt for 3 seconds. Right diagonal trot to B.
 3. Left lead canter in circle to center of pattern.
 4. Change leads.
 5. Right lead canter in half circle to A.
 6. Trot left diagonal around corner and halfway down line.
 7. Halt & back approximately one horse length.
- Sitting trot to exit.

Amateur & Youth Equitation Walk/Trot

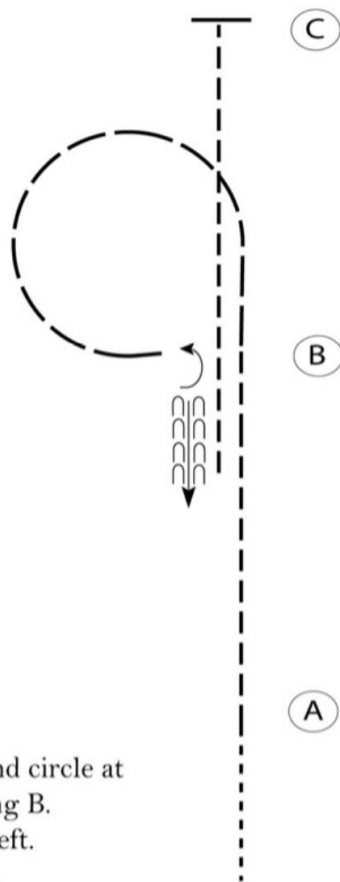


1. Walk to A. Left diagonal trot halfway to B
2. Halt for 3 seconds. Right diagonal to and around B to center line.
3. Walk 3 - 4 strides.
4. Trot on left diagonal in a half circle to A.
5. Sitting trot around corner and halfway down line.
6. Halt & back approximately one horse length. Sitting trot to exit.

English Equitation

Lead Line & Walk - Whoa

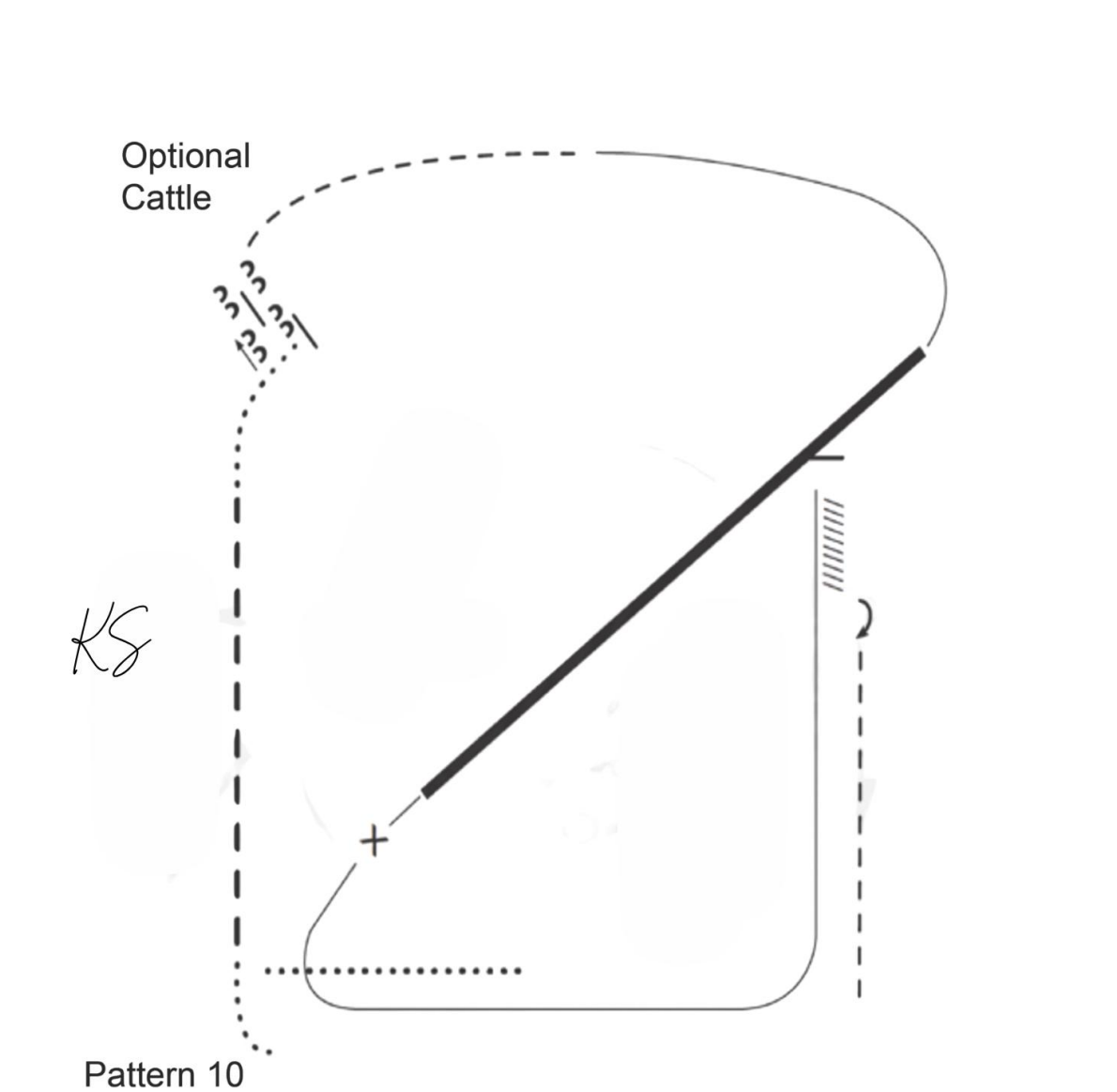
Walk pattern.



Begin before A at a walk.

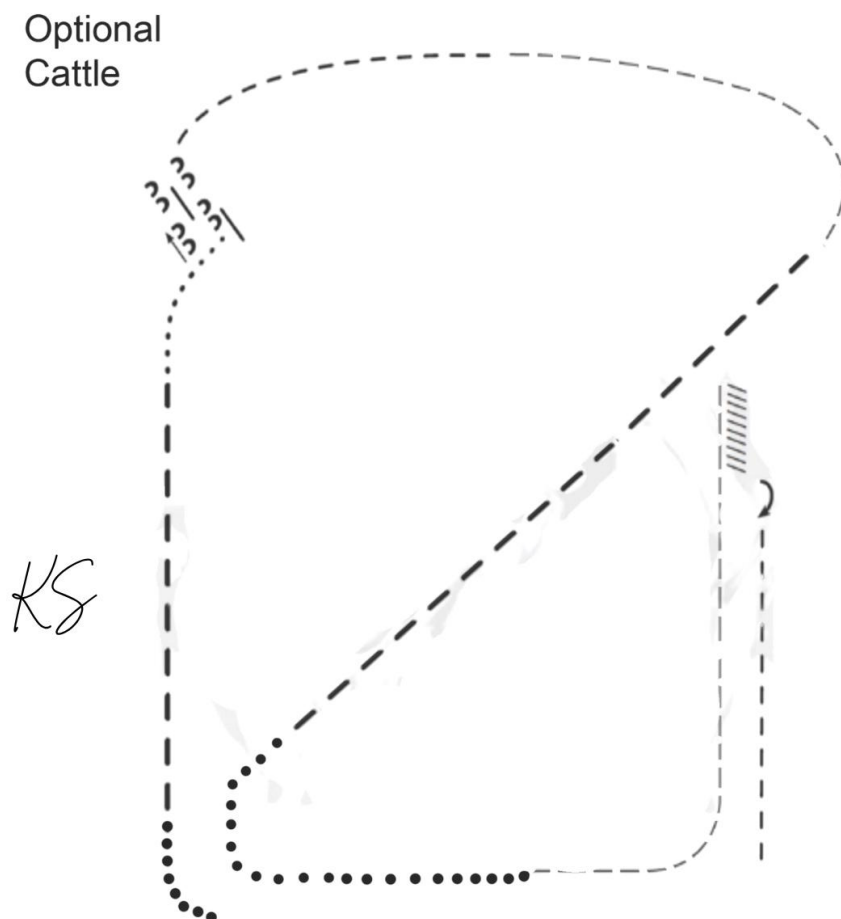
1. Jog from A to B.
2. At B, extend the jog and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↖
Back	←
Marker	(B)
Sidepass	←



1. Walk
2. Extended Trot
3. Walk
4. Stop, sidepass left over log.
5. Trot
6. Lope right lead. lope right lead.
7. Extended lope right lead.
8. Collect lope, change leads (simple or flying)
9. Lope left lead.
10. Stop & back
11. 180 degree turn right
12. Trot

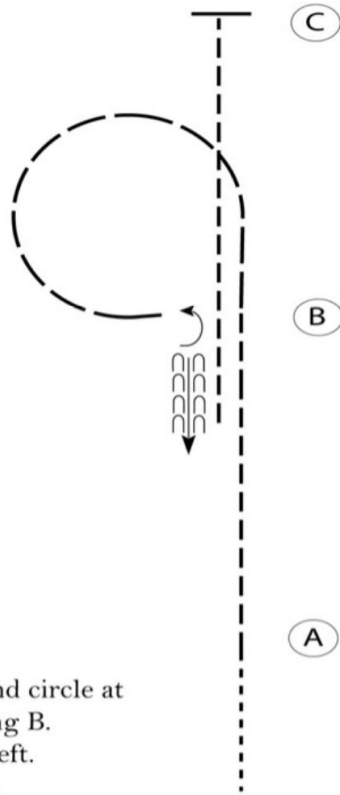
Open, Amateur & Youth Ranch Riding Walk/Trot



Pattern 10 MODIFIED

- | | |
|----------------------------------|-----------------------------------|
| 1. Walk | 7. Extended trot through center.. |
| 2. Extended Trot | 8. Walk |
| 3. Walk | 9. Trot |
| 4. Stop, sidepass left over log. | 10. Stop & back |
| 5. Trot | 11. 180 degree turn right |
| 6. Trot around corner.. | 12. Trot |

Lead Line & Walk - Whoa Walk pattern.

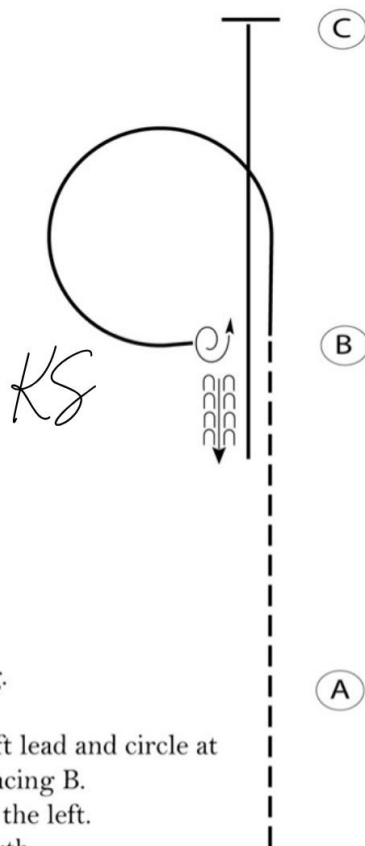


Begin before A at a walk.

1. Jog from A to B.
2. At B, extend the jog and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↘
Back	←
Marker	ⓑ
Sidepass	←-----→

Amateur & Youth Horsemanship



Begin before A at a jog.

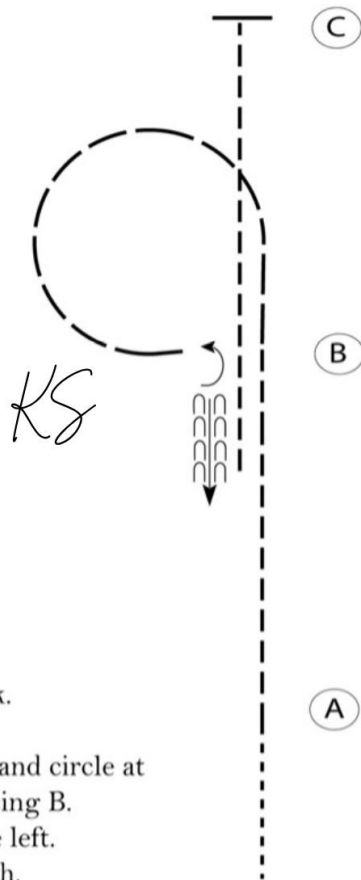
1. Jog from A to B.
2. At B, lope on the left lead and circle at B as shown. Stop facing B.
3. Turn 1 1/4 turn to the left.
4. Back one horse length.
5. Lope on the right lead to C. Stop at C.

Pattern complete, jog to exit.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↖
Back	← c c c c
Marker	(B)
Sidepass	←-----→

Amateur & Youth Horsemanship Walk/Trot

Lead Line & Walk - Whoa will walk reduced size pattern



Begin before A at a walk.

1. Jog from A to B.
2. At B, extend the jog and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Pattern complete. Jog to exit.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↗↘
Back	← ↖↖↖ ↗↗↗
Marker	(B)
Sidepass	←-----→